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# Counting Complexity: #P, #P-completeness

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# Introduction

- So far we have discussed the below problems:
  - If a desired solution exists in a problem
  - If the solution exists then which is it
- So , the resources (time and space) that we need to find this solution, are varied according to the problem.
- But there is a third important and fundamentally different kind of problem:
  - How many solutions exist
- So, we need the number of different solutions in a problem.
- Then, the class that we will discuss is  $\#P$ , which was defined at first by L.G. Valiant. The source of definition is the permanent problem.

# The Class #P

- **#P** belongs to the category of counting classes (of classes that there are functions to compute the several solutions for some instance of a problem).
- **Definition 1** [Val79]
  - A counting Turing machine is a standard nondeterministic TM **with an auxiliary output device** that (magically) prints in binary notation on a special tape **the number of accepting computations** induced by the input. It has (worst- case) time-complexity  $f(n)$  if the longest accepting computation induced by the set of all inputs of size  $n$  takes  $f(n)$  steps (when the TM is regarded as a standard nondeterministic machine with no auxiliary device).
- **Definition 2** [Val79]
  - # P is the class of functions that can be computed by counting TMs of polynomial time complexity.

# The Class #P

- **#P** contains functions whose output is a natural number, and not just 0/1.
- **Definition 3 (#P)** [Aro9]
  - A function  $f : \{0,1\}^* \rightarrow \mathbb{N}$  is in **#P** if there exists a polynomial  $p: \mathbb{N} \rightarrow \mathbb{N}$  and a polynomial-time TM  $M$  such that for every  $x \in \{0,1\}^*$ :

$$f(x) = \left| \left\{ y \in \{0,1\}^{p(|x|)} : M(x, y) = 1 \right\} \right|$$

- **#P** consists of all functions  $f$  such that  $f(x)$  is equal to **the number of paths** from the initial configuration to an accepting configuration (in brief, “**accepting paths**”) in the configuration graph  $G_{M,x}$  of a polynomial-time non deterministic TM  $M$  on input  $x$ .
- **FP** is the set of functions computable by a deterministic polynomial time TM, is the analog of efficiently computable functions (the analog of P for functions with more than one bit of output).

# The Class #P

## #P=FP ?

- If **#P=FP** then **NP=P**.
- If **PSPACE = P** then **#P=FP**.
- **PP=P** *iff* **#P=FP**.
  - Let  $f$  be a function in #P. Then there is some poly-time TM  $M$  such that for every  $x$ ,  $f(x) = \#_M(x)$  of strings  $u \in \{0,1\}^m$ . For every two TM's  $M_0 + M_1$  taking  $m$ -bit certificates, the TM  $M'$  that takes  $n+1$  bit certificate where  $M'(x, bu) = M_b(x, u)$ . Then  $\#_{M_0+M_1}(x) = \#_{M_0}(x) + \#_{M_1}(x)$ . For  $N \in \{0, \dots, 2^m\}$ ,  $M_N$  the TM that on input  $x$ ,  $u$  outputs 1 iff  $u$  is smaller than  $N$ .  $\#_{M_N}(x) = N$ . If  $PP=P$  then we can determine in poly-time if  $\#_{M_N}(x) = N + \#_M(x) \geq 2^m$ .

# Counting Problems

- All the problems that belong to NP decision problems, which are in effect of counting solutions, belongs to #P and then to #P-complete.
- But, there are decision problems, which are easy to find a solution in P, then the counting corresponding problems belongs to #P-complete, such as the PERMANENT problem is **#P-complete**.
- Some examples in effect of “counting versions” of NP-complete decision problems:
  - **#SAT**: Given a Boolean expression  $\phi$ , compute the number of different truth assignments that satisfies it.
  - **#CYCLE**: Given a graph G, compute the number of simple cycles.
  - **# HAMILTON PATH**: Given a graph G, compute the number of different paths.

# Counting Problems

- **#SAT** has a polynomial-time algorithm, then  $\text{SAT} \in \text{P}$  and so  $\text{P}=\text{NP}$ .
- **#CYCLE** has a polynomial-time algorithm, then  $\text{SAT} \in \text{P}$  and so  $\text{P}=\text{NP}$  [Ar09].
  - Show: if #CYCLE can be computed in polynomial time, then  $\text{Ham} \in \text{P}$ , where Ham is the NP-complete problem of deciding whether or not a given digraph has a Hamiltonian cycle. Given a graph  $G$  with  $n$  vertices, we construct a graph  $G'$  such that  $G$  has a Hamiltonian cycle iff has at least  $n^{n^2}$  cycles.
  - To obtain  $G'$ , replace each edge  $(u, v)$  in  $G$  by the gadget, which has  $m = n \log n$  levels. It is an acyclic digraph, so cycles in  $G'$  correspond to cycles in  $G$ .
  - There are  $2^m$  directed paths from  $u$  to  $v$  in the gadget, so a simple cycle of length  $l$  in  $G$  yields  $(2^m)^l$  simple cycles in  $G'$ .
  - If  $G$  has a Hamiltonian cycle, then  $G'$  has at least  $(2^m)^n > n^{n^2}$  cycles.
  - If  $G$  has no a Hamiltonian cycle, then  $G'$  has at least  $(2^m)^{n-1} * (n^{n-1}) < n^{n^2}$  cycles.

# Permanent

- Suppose that  $G=(U,V,E)$  is a bipartite graph with  $U=\{u_1,\dots, u_n\}$  and  $V=\{v_1,\dots, v_n\}$  and  $E \subseteq U \times V$ . The determinant of  $A^G$  is:

$$\det A^G = \sum_{\pi} \sigma(\pi) \prod_{i=1}^n A_{i,\pi(i)}^G$$

- The permanent of  $A^G$  is precisely the number of perfect matchings in  $G$  [Val79]:

$$\text{perm}A^G = \sum_{\pi} \prod_{i=1}^n A_{i,\pi(i)}^G$$



# #P-complete

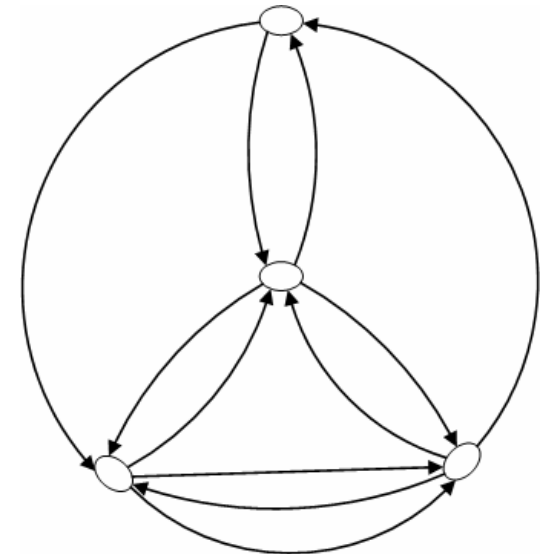
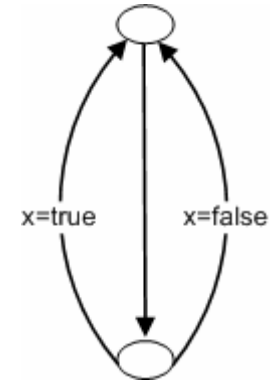
- **#SAT is #P-complete** [Pap 84].
  - It's a parsimonious variant of Cook's Theorem. Suppose that we have an arbitrary counting problem in #P, defined in terms of the relation Q. Show that this problem reduces to #SAT. Q can be decided by a poly-time TM M, also is poly balanced, that is, for each x the only possible solutions y have length at most  $|x|^k$ , the alphabet of the solutions y is  $\{0,1\}$ . From Cook's Theorem, on M and x, construct in  $O(\log|x|)$  space a circuit C(x), with  $|x|^k$  inputs, such that an input y makes the output of C(x) equal to **true** iff  $(x,y) \in Q$ . Thus the construction of C(x) is a parsimonious reduction from the counting problem of Q to the counting problem of CIRCUIT SAT. And from CIRCUIT SAT to #SAT.
- **#HAMILTON PATH is #P-complete** [Pap 84].
  - Not using the known reductions from 3SAT to HAMILTON PATH because there is not 1-1 reduction (for one assignment exist many Hamilton paths). But, using the TSP problem which is  $FP^{NP}$ -complete.

# Valiant's Theorem

- **PERMANENT** is **#P-complete** [Val79].
- Steps of proof:
  - Reduction from the counting problem of paths a TM to the assignment values, that satisfy a proper construction  $f$  (#3SAT).
  - Reduction from the #3SAT to Integer – permanent.
  - Reduction from the Integer – permanent to (0,1)- permanent (mod N).
  - Reduction from the (0,1) permanent (mod N) to (0,1)– permanent.
- #3SAT to Integer – permanent : There is a  $f \in \text{FP}$  where corresponds formulas in 3CNF with  $m$  clauses to matrices with entries  $-1, 0, 1, 2, 3$ :  
 $\text{Perm}(f(F)) = 4^{m \cdot s(F)}$ , where  $s$  is the number of satisfying truth assignments.

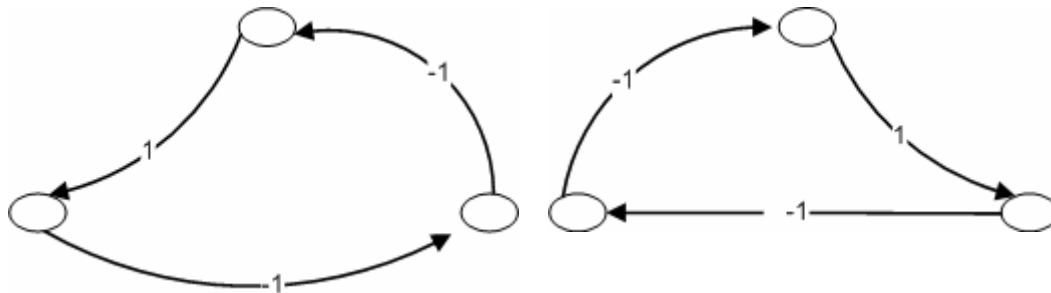
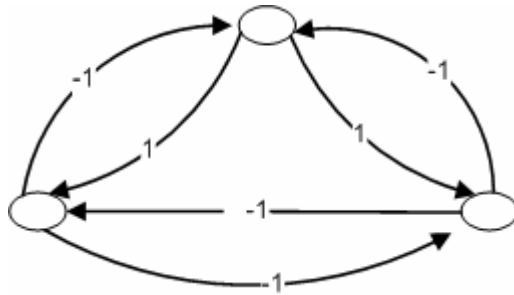
# Valiant's Theorem

- For each variable, we will have a copy of the **choice gadget**. In any cycle cover the nodes of the graph must be covered by either the cycle to the left ( $x=true$ ) or the cycle to the right ( $x=false$ ).
- For each clause, we will have a copy of the **clause gadget**. The three “external” edges are all-connected by exclusive – or’s with the edges of the choice gadgets.

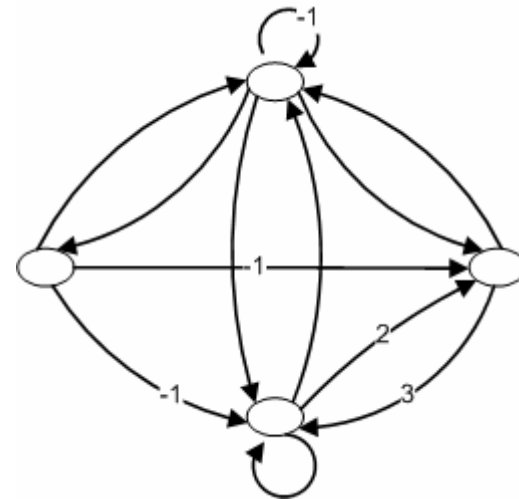


# Valiant's Theorem

- This gadget has only two cycle covers with weight 1 and -1, corresponds



- The exclusive – or gadget



# References

- [Val79] L.G. Valiant, “The complexity of computing the permanent”, *Theoretical Computer Science*, 189-201, 1979.
- [Aro9] S. Arora, B. Barak, “Computational Complexity: A Modern Approach”, Cambridge University Press, 2009.
- [Pap84] C. Papadimitriou, “Computational Complexity”, Addison Wesley, 1994.

# Leslie Gabriel Valiant



- Leslie Gabriel Valiant (born 28 March 1949) is a British computer scientist and computational theorist. Valiant is world-renowned for his work in theoretical computer science.
- He introduced the notion of **#P-completeness** to explain why enumeration and reliability problems are intractable.
- Also, he introduced the “**probably approximately correct**” model of machine learning that has helped the field of computational learning theory grow, and the concept of holographic algorithms.
- He works in **automata theory** includes an algorithm for concept-free parsing, which is the asymptotically fastest known.
- He worked in computational **neuroscience** focusing on understanding memory and learning.
- Proved  $\text{UNIQUE-SAT} \in \text{P}$  then  $\text{NP}=\text{RP}$  (Valiant-Vazirani theorem)



Thank You!

Questions?